

BAHADIR CAN

Robotics & Computer Vision Engineer

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SUMMARY

Robotics and computer vision engineer with production experience taking perception and autonomy from prototype to deployment. I build real-time, on-device vision for embedded AI cameras and work across the robotics stack — SLAM, sensor fusion, and ROS 1/2. Former full-stack web developer; I move quickly through unfamiliar codebases and ship with a deploy-first, perfect-later mindset.

SKILLS

Computer Vision: object detection & instance segmentation, on-device / edge inference (RKNN), model optimization, OpenCV, classical CV

Robotics: SLAM, sensor fusion, autonomous navigation & mapping, ROS 1 (Noetic), ROS 2 (Humble / Jazzy), simulation environments

ML / AI: deep learning methods, real-time inference, edge-device optimization

Languages & Tools: Python, C / C++, Git, Docker, Linux

Web (prior): Next.js, MERN stack, Web3 / Solidity, REST APIs

EXPERIENCE

Çözüm Makina

Istanbul, Turkey

Robotics & Computer Vision Engineer

03/2024 – Present

- Built real-time object detection and instance segmentation for an embedded AI camera (RKNN chipset), optimizing models for on-device / edge inference.
- Developed occupational health & safety (OHS) monitoring applications using AI cameras in industrial environments.
- Designed and implemented a real-time location system (RTLS) for trucks and vehicles in a harbor using existing CCTV — no new hardware.
- Moved into robotics: autonomous navigation for a biped robot using SLAM and sensor fusion across ROS 1 (Noetic) / ROS 2 (Humble · Jazzy) and simulation environments.

Freelance (Self-employed)

Istanbul, Turkey

Full-Stack Web Developer

06/2023 – 02/2024

- Delivered Web and Web3 projects end-to-end with a focus on UI/UX and the MERN stack.
- Migrated builds to Next.js for SEO performance (versions 14 and 15).

Broad

Istanbul, Turkey

Lead Software Engineer

03/2023 – 05/2023

- Built software modules for a hitchhiking and car-sharing mobile app.
- Integrated mapping and location services including Google Geolocation and Places APIs.

ARGETÜRK

Istanbul, Turkey

Software Developer Intern

06/2021 – 09/2021

- Built a defect and anomaly detection pipeline for PCBs on a conveyor belt using classical computer vision.
- Designed transform and template-matching algorithms; developed a tool to render GERBER files into image formats.

EDUCATION

Yıldız Teknik Üniversitesi

Istanbul, Turkey

B.Sc. Mechatronics Engineering

2018 – 2025

KEY PROJECTS & ACHIEVEMENTS

- Search-and-Rescue Quadcopter** — TÜBİTAK-sponsored indoor UAV (onboard perception & autonomy).
- ETHGlobal Istanbul** — shipped a dApp at the hackathon.
- C Programming** — Necati Ergin's course (C ve Sistem Programcıları Derneği).

LANGUAGES

Turkish — Native
English — Native